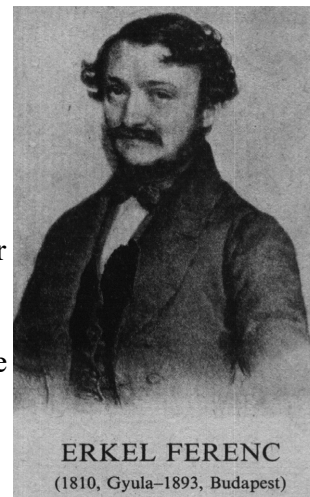


34. Erkel Ferenc Memorial

Erkel Ferenc High School, Gyula

October 24-30, 2026.



The aim of the tournament: To commemorate Ferenc Erkel, a famous composer born in this historical spa town, who was an excellent chess player himself, with a friendly chess tournament dedicated to his memory, organized for the 34th time since 1921. He was a prominent figure in chess culture. His dedication and love of the game sets an example for later generations.

Organizers: Kornel Tamas, Janos Gyorgy Kozma, Katalin Morva, Gabor Somogyi, Gyulai SE

Venue: Erkel Ferenc High School, Istvan Szigeti Gym Hall
5700 Gyula, dr.Adler Ignác street 3. Entrance from Kossuth Square, through the gray gate next to the dormitory. Free parking in the schoolyard.
Main square, restaurants, bus station within a 5 minutes walk.

Tournament type: Swiss open FIDE tournament with two groups.
A group: 90 min / 40 moves + 30 min/end + 30 sec increment from move 1. 9-round
B group: 90 min + 30 sec increment from move 1. 7-round
(the game has to be noted until the end)
Waiting time for latecomers: 60 minutes

Chief Arbiter: Gabor Somogyi (NA)

Schedule: Obligatory on-site registration from 10:00-13:45, opening ceremony: 14:00

Group A	Group B
Round 1: October 24. Saturday 14:30	Round 1: October 24. Saturday 14:30
Round 2: October 25. Sunday 9:00	Round 2: October 25. Sunday 9:00
Round 3: October 25. Sunday 15:00	Round 3: October 26. Monday 9:00
Round 4: October 26. Monday 9:00	Round 4: October 27. Tuesday 9:00
Round 5: October 27. Tuesday 9:00	Round 5: October 28. Wednesday 9:00
Round 6: October 28. Wednesday 9:00	Round 6: October 29. Thursday 9:00
Round 7: October 28. Wednesday 15:00	Round 7: October 30. Friday 9:00
Round 8: October 29. Thursday 9:00	
Round 9: October 30. Friday 9:00	

Closing ceremony after the last game.

Entry: Group A: Mainly for those rated above 1900 ELO and for extra fee those rated between 1800-1899 ELO can also enter.

Group B: 0-1899 ELO. Unrated players may only play in Group B.

Until 23 October, 2026 at the following email address: korge95@gmail.com

We confirm the acceptance or rejection of entries.

Players may participate in the tournament with an annual tournament license valid for 2026.

Foreign players have to have a valid HPL permit.

(HPL=Hungarian Playing License)

Entry fee: Group A: above 2300 ELO free, 2100-2299 ELO 12 000 HUF, 1900-2099 ELO 15 000 HUF, 1800-1899 ELO 20 000 HUF

Group B: 0-1899 ELO 12 000 HUF

Prizes Group A:

1. 150 000 HUF and trophy
2. 100 000 HUF
3. 70 000 HUF
4. 40 000 HUF
5. 30 000 HUF

Highest ranking woman, youth, local player, senior over 65 : 15 000 HUF.

The prizes are net sums, they will not be divided up and are guaranteed only in case of at least 30 participants in Group A.

Prizes Group B:

1. 70 000 HUF and trophy
2. 50 000 HUF
3. 35 000 HUF
4. 20 000 HUF
5. 15 000 HUF

Highest ranking woman, youth, local player, senior over 65 : 15 000 HUF.

The prizes are net sums, they will not be divided up and are guaranteed only in case of at least 40 participants in Group B.

Special prizes: In both groups, the player who wins the most points among those who are not awarded a money prize, is given a home-made sausage.

One player can win only one prize, independent of its kind.

Deciding placements: 1. points, 2. Buchholz, 3. Berger-Sonneborn, 4. TPR

Companion program: If there are enough entrants (about 20 people), we will also organize a schnell tournament on Tuesday, October 27th from 3 pm. 7-rounds with 5-5 minutes of thinking time.

Entry fee: 2 000 HUF

70% of the entry fees collected will be distributed. Non-FIDE rated.

Other information: During the tournament free coffee, mineral water, soft drinks, salty cakes are on offer.

Between October 24-30, chess players will receive a 50% discount on the entrance fee to the Gyula Castle Bath.

Accommodation, meals: Individually.

By paying the entry fee the participants consent to be photographed/filmed.

The organisers reserve the right to modifications.

Supporters:



We are waiting with love!

Organizers

Gyula, March 29, 2026.

